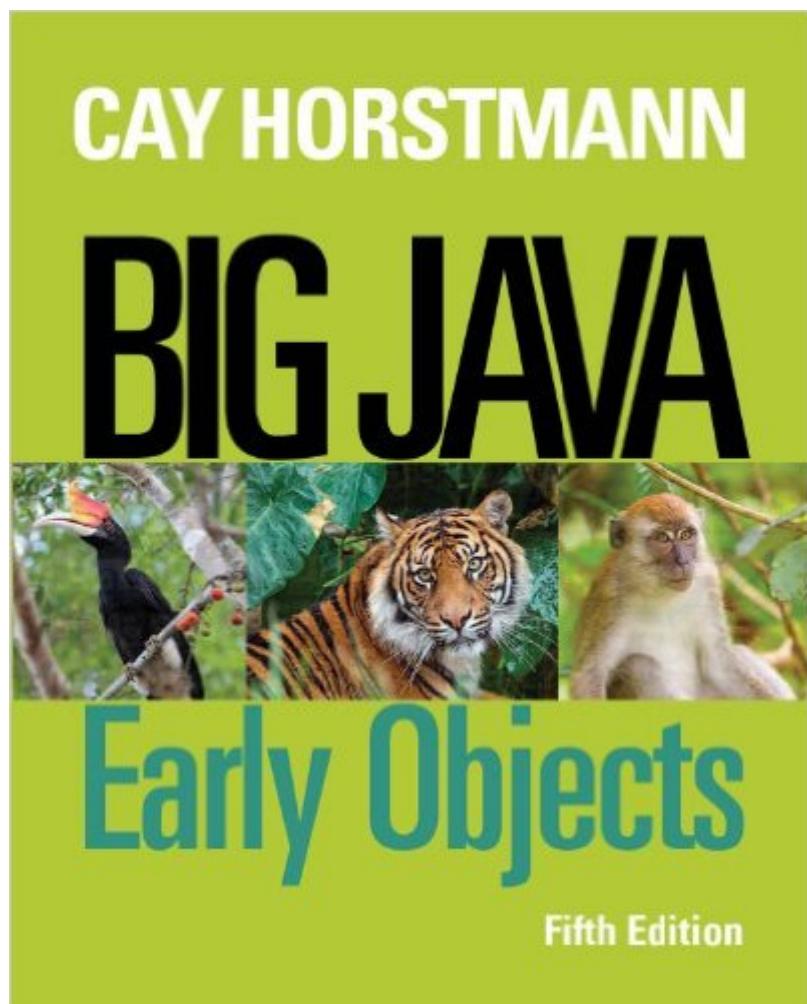


The book was found

Big Java: Early Objects, 5th Edition



Synopsis

Cay Horstmann's fifth edition of Big Java, Early Objects provides a comprehensive and approachable introduction to fundamental programming techniques and design skills, helping students master basic concepts. The inclusion of advanced chapters makes the text suitable for a 2-semester course sequence, or as a comprehensive reference to programming in Java. Major rewrites and an updated visual design make this student-friendly text even more approachable. Filled with realistic programming examples, a great quantity and variety of homework assignments, and lab exercises that build student problem-solving abilities, it is no wonder Big Java, Early Objects is the number one text for early objects in the Java market.

Book Information

File Size: 71050 KB

Print Length: 1072 pages

Simultaneous Device Usage: Up to 3 simultaneous devices, per publisher limits

Publisher: Wiley; 5 edition (January 1, 2013)

Publication Date: January 1, 2013

Sold by: Digital Services LLC

Language: English

ASIN: B00CUSPGWC

Text-to-Speech: Not enabled

X-Ray for Textbooks: Enabled

Word Wise: Not Enabled

Lending: Not Enabled

Enhanced Typesetting: Not Enabled

Best Sellers Rank: #191,142 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #85

in Kindle Store > Kindle eBooks > Computers & Technology > Programming > Java #271

in Books > Computers & Technology > Programming > Languages & Tools > Java #54401

in Kindle Store > Kindle eBooks > Nonfiction

Customer Reviews

If you are wanting to learn Java, this book is a perfect place to start. I personally had a little programming knowledge before taking a Java class, but as you may know Java is a bit different, because it uses objects. Because Java is an object oriented programming language, it can make it difficult to understand. Big Java takes things step by step, teaching you how to use each method

correctly. If you are new to programming, and this is the first language you are learning, do not worry. This book is very detailed on how to get started, and also gives you hands on examples to try out for yourself. I would recommend doing each example, and every quiz the book gives, because with any programming language practice makes perfect. There are not too many things wrong with this book, but the little things that you may want to keep in mind when reading it are these: 1. The book may not follow what you are learning in class (if you are taking an intro to Java class). 2. The book also jumps into some simple graphic features pretty fast, but this will help you in the long run. 3. Unlike an instructor, if you get stuck or are confused about something, the only help would be from someone that knows Java well. Even with the little cons the book is amazing. It helped me to better understand concepts that were covered in my Intro to Java Course. Sometime an instructor is rushed on time, so having a book like this can save you the trouble of guessing what to do. There are also too many concepts and words in Java to try and learn, it is impossible to memorize everything in the Java Library. But with Big Java, you can learn important concepts, and key words in a detailed enough way to help you remember them.

[Download to continue reading...](#)

JAVA: Quick and Easy JAVA Programming for Beginners (Java, java programming, java for dummies, java ee, java swing, java android, java mobile java apps) JAVA: The Ultimate Guide to Learn Java Programming Fast (Programming, Java, Database, Java for dummies, coding books, java programming) (HTML, Javascript, ... Developers, Coding, CSS, PHP Book 1) Big Java: Early Objects, 5th Edition Starting Out with Java: Early Objects (5th Edition) JAVA: Easy Java Programming for Beginners, Your Step-By-Step Guide to Learning Java Programming (Java Series) Java: The Ultimate Guide to Learn Java and C++ (Programming, Java, Database, Java for dummies, coding books, C programming, c plus plus, programming for ... Developers, Coding, CSS, PHP Book 2) Starting Out with Java: From Control Structures through Objects plus MyProgrammingLab with Pearson eText -- Access Card Package (5th Edition) Javascript: Beginner to Expert with Javascript Programming (Javascript, Javascript Programming, Javascript for Beginners, Java, Java Programming, Java for Beginners,) JAVA: JAVA 100 Tests, Answers & Explanations, Pass Final Exam, Pass Job Interview Exam, Pass Engineer Certification Exam, Examination, Learn JAVA programming in easy steps: A Beginner's Guide Data Structures and Other Objects Using Java (3rd Edition) Objects First with Java: A Practical Introduction Using BlueJ (6th Edition) Starting Out with Java: From Control Structures through Objects (6th Edition) Data Structures and Other Objects Using Java (4th Edition) Java How To Program (late objects) (10th Edition) Data Structures and Other Objects Using Java Java For Everyone: Late Objects C++ How

to Program (Early Objects Version) (9th Edition) Starting Out with C++: Early Objects (8th Edition)

Starting Out with C++: Early Objects Human Perception of Objects: Early Visual Processing of

Spatial Form Defined by Luminance, Color, Texture, Motion, and Binocular Disparity

[Dmca](#)